



A Novel Approach to Evaluate Community Detection Algorithms on Ground Truth

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Community Discovery

High level meta-definition:

Given a graph provide a <u>decomposition</u> such that the nodes within each identified substructure are <u>tightly connected</u> within each other than with nodes belonging to a different one.

Problem(s):

- A. Community Discovery Problem is *"ill posed"*: there not exists a <u>formal</u> and <u>shared</u> definition of what a Community is;
- B. How to <u>evaluate</u> a graph partition?

Partition Quality Evaluation

Two families of approaches to assess partition quality:

A. Internal evaluation

- Partition quality function
 (i.e., modularity, conductance, density...)
- Community characterization
 (i.e., size distribution, overlap distribution...)
- Execution time and Complexity
- **B.** External Evaluation
 - Ground truth testing



Ground Truth Testing

Idea

Given a graph G, a ground truth partition P(G) and the set of identified communities C estimate the resemblance the latter has with P(G).

General Criticism(s)

- Different approaches generates communities following different criteria ("ill posed" problem)
- It is not necessarily true that the ground truth represent <u>the only valid</u> semantic topologic partition for the analyzed graph.

Classical Approach: NMI (Normalized Mutual Information)

$$NMI(X,Y) = \frac{H(X) + H(Y) - H(X,Y)}{\frac{H(X) + H(Y)}{2}} \in [0,1]$$

is a measure of *similarity* borrowed from information theory: H(X) is the entropy of the random variable X associated to an identified community, H(Y) is the entropy of the random variable Y associated to a ground truth community, and H(X,Y) is the joint entropy.

Advantages

Extensively used in literature

Drawbacks

- Computational complexity ~ O(|C|²)
 (where C is the community set)
- Needs to be approximate in case of overlapping partitions

Our Proposal: F1-Communities

<u>Community Precision</u> (P) % of nodes in community *x* belonging to the ground truth community *y*

<u>Community Recall</u> (R) % of nodes of the ground truth community *y* covered by *x*

<u>F1-Community</u> (F1) harmonic mean of Precision and Recall

Advantages

- Computational complexity O(|C|): matching is performed by <u>maximizing Precision</u>
- Easy to interpret
- It is not affected by overlap

$$P = \frac{|x \cap y|}{x}, \ P \in [0, 1]$$

$$R = \frac{|x \cap y|}{y}, \ R \in [0, 1]$$

$$F1 = 2\frac{PR}{P+R}, F1 \in [0, 1]$$

Example

- 1. Each node is <u>labeled</u> with its real communities
- 2. Each <u>identified community</u> is matched with the ground truth one whose label is shared by higher percentage of its nodes (higher Precision)
- 3. F1 is computed for each community
- 4. The average F1 score is given as quality score





Visual Inspection

Precision and Recall allow to visualize the F1-matching quality with a density scatter plot:

- Max Precision & Max Recall imply a *perfect match*
- High Precision, Low Recall imply an *under estimate* of the real community
- High Recall, Low Precision imply an *over estimate* of the real community



[Extension] Normalized F1-Communities

F1 is a <u>conservative mean</u>, however it can be not enough to accurately characterize the adherence of a graph partition to a ground truth.

We thus propose a <u>normalized</u> version:

$$NF1 = \frac{F1 * Coverage}{Redundancy}, NF1 \in [0, 1]$$

where given P(G), C and $P_{id}(G)$ (i.e. the communities in P(G) matched by C)

$$Coverage = \frac{|P_{id}(G)|}{|P(G)|} \in [0, 1] \qquad Redundancy = \frac{|C|}{|P_{id}(G)|} \in [1, \infty]$$

Output Example



Experiments

Six CD approaches tested...

... on four real world graph with annotated ground truth communities.

- cFinder
- Louvain
- Infohiermap
- DEMON
- ✤ iLCD
- Ego-Networks

Network	Nodes	Edges
Amazon	334,863	925,872
DBLP	317,080	1,049,866
Youtube	1,134,890	2,987,624
LiveJournal	3,997,962	34,681,189

Network	LOUVAIN	INFOHIERMAP	CFINDER	DEMON	ILCD	EGO-NETWORKS
Amazon	.40 (.26)	.46 (.29)	.72 (.27)	.70 (.24)	.74 (.23)	.72 (.22)
DBLP	.26 (.24)	.45 (.31)	.82 (.24)	.75 (.24)	.81 (.23)	.81 (.22)
Youtube	.16 (.05)	.59 (.32)	.50 (.20)	.36 (.10)	.35 (.20)	.58 (.28)
LiveJournal	.01 (.06)	.66 (.30)	.21 (.30)	.56 (.29)	.71 (.04)	.52 (.30)



Conclusions

NF1-communities is designed to:

- Evaluate the *degree of resemblance* among two graph partitions
- Allow for a *visual inspection* of the performances achieved by a community discovery algorithm
- *Reduce* the computation time of previous approaches (i.e. NMI)
- *Handle* overlap partitions (via redundancy and coverage)

Thanks for your attention!

Questions?

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CompleNet 2016

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F1: <u>https://github.com/GiulioRossetti/f1-communities</u>